ZHIYUAN LIANG

liangzy512@gmail.com / O

EDUCATION

Beijing Institute of	Technology	(BIT), Beijing, China
-----------------------------	------------	-----------------------

Sep. 2020 – Jun. 2023 (Expected)

Master student in Computer Technology

Hefei University of Technology (HFUT), Anhui, China

Sep. 2016 – Jun. 2020

Bachelor in Internet of Things Engineering (Ranking: 3/97)

EXPERIENCE

Feng Chia University, Taiwan (Exchange student)
Social Research in the U.S., Los Angeles

Feb. 2018 – Jul. 2018

Jan. 2017 - Feb. 2017

PUBLICATIONS

Bidirectional 3D Quasi-Recurrent Neural Network for Hyperspectral Image Super-Resolution (IEEE J-STARS 2021). Ying Fu, Zhiyuan Liang, Shaodi You.

- Designed a single hyperspectral image super-resolution method, using 3D convolutions to extract spatial-spectral correlation and bidirectional quasi-recurrent units to exploit the global correlation along spectra.
- Proposed a training strategy for remote sensed images by pre-training the model on hyperspectral data and fine-tuning on remote sensed data, which solves the problem of insufficient remote sensing images.

Joint Spatial-Spectral Pattern Optimization and Hyperspectral Image Reconstruction (IEEE JSTSP 2022). Tao Zhang, Zhiyuan Liang, Ying Fu.

- Proposed a snapshot hyperspectral imaging method based on jointly optimization and reconstruction that designs the patterns in hardware and reconstruction algorithm in software together.
- The multispectral filter array, spectral sensitivity function, and spatial-spectral reconstruction algorithm are jointly learned in the proposed method.

PROJECTS

Blind Single Hyperspectral Image Super-Resolution

Nov. 2021 – Apr. 2022

 $\bullet \ \ Unsupervised \ learning \ for \ blind \ hyperspectral \ image \ super-resolution \ where \ the \ degradation \ is \ unknown.$

SignNet | Course project of Computer Vision

Oct. 2020 - Nov. 2020

- Proposed a deep-learning framework for American sign language recognition, using an enhanced VGG network for feature extraction and average background subtraction algorithm for background removal.
- Achieved real-time recognition on a single CPU with 85% accuracy.

SKILLS

- Programming Languages: C++, Python, Pytorch, Matlab, Java
- Course: Advanced Mathematics (93), Complex Variables (97), Probability and Statistic (98), Computer Graphics (94), Computer Vision (93), Big Data (95), JAVA (100)
- Interests: Low-level Computer Vision, Computational Imaging

■ Honors and Awards

China National Scholarship, Ministry of Education	
Provincial Outstanding College Students, Anhui	
4 th Prize in National Chess Association Masters Tournament	
2 nd Prize in National Chess Association Masters Tournament. Award on National Chess Master	2016